

# PROGRAMMING IN HASKELL



## Chapter 5 - List Comprehensions

# Set Comprehensions

In mathematics, the comprehension notation can be used to construct new sets from old sets.

$$\{x^2 \mid x \in \{1\dots 5\}\}$$

The set  $\{1,4,9,16,25\}$  of all numbers  $x^2$  such that  $x$  is an element of the set  $\{1\dots 5\}$ .

# Lists Comprehensions

In Haskell, a similar comprehension notation can be used to construct new lists from old lists.

```
[x^2 | x ← [1..5]]
```

The list `[1,4,9,16,25]` of all numbers  $x^2$  such that  $x$  is an element of the list `[1..5]`.

## Note:

- z The expression  $x \leftarrow [1..5]$  is called a generator, as it states how to generate values for  $x$ .
- z Comprehensions can have multiple generators, separated by commas. For example:

```
> [(x,y) | x ← [1,2,3], y ← [4,5]]  
[(1,4), (1,5), (2,4), (2,5), (3,4), (3,5)]
```

- z Changing the order of the generators changes the order of the elements in the final list:

```
> [(x,y) | y ← [4,5], x ← [1,2,3]]
```

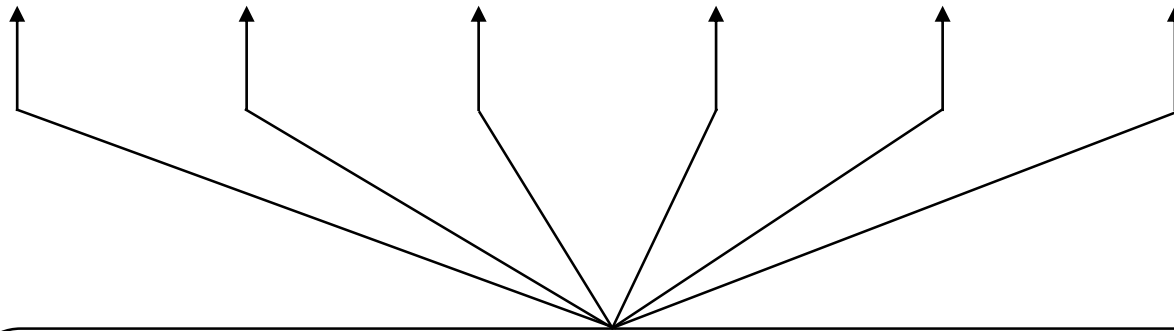
```
[(1,4), (2,4), (3,4), (1,5), (2,5), (3,5)]
```

- z Multiple generators are like nested loops, with later generators as more deeply nested loops whose variables change value more frequently.

z For example:

```
> [(x,y) | y ← [4,5], x ← [1,2,3]]
```

```
[(1,4), (2,4), (3,4), (1,5), (2,5), (3,5)]
```



$x \leftarrow [1,2,3]$  is the last generator, so the value of the x component of each pair changes most frequently.

# Dependant Generators

Later generators can depend on the variables that are introduced by earlier generators.

$[(x, y) \mid x \leftarrow [1..3], y \leftarrow [x..3]]$

The list  $[(1,1),(1,2),(1,3),(2,2),(2,3),(3,3)]$  of all pairs of numbers  $(x,y)$  such that  $x,y$  are elements of the list  $[1..3]$  and  $y \geq x$ .

Using a dependant generator we can define the library function that concatenates a list of lists:

```
concat :: [[a]] → [a]
concat xss = [x | xs ← xss, x ← xs]
```

For example:

```
> concat [[1,2,3], [4,5], [6]]
[1,2,3,4,5,6]
```



# Guards

List comprehensions can use guards to restrict the values produced by earlier generators.

```
[x | x ← [1..10], even x]
```

The list [2,4,6,8,10] of all numbers x such that x is an element of the list [1..10] and x is even.

Using a guard we can define a function that maps a positive integer to its list of factors:

```
factors :: Int → [Int]
factors n =
  [x | x ← [1..n], n `mod` x == 0]
```

For example:

```
> factors 15
[1, 3, 5, 15]
```

A positive integer is prime if its only factors are 1 and itself. Hence, using factors we can define a function that decides if a number is prime:

```
prime :: Int → Bool
prime n = factors n == [1,n]
```

For example:

```
> prime 15
False

> prime 7
True
```

Using a guard we can now define a function that returns the list of all primes up to a given limit:

```
primes :: Int → [Int]
primes n = [x | x ← [2..n], prime x]
```

For example:

```
> primes 40
[2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37]
```

# The Zip Function

A useful library function is `zip`, which maps two lists to a list of pairs of their corresponding elements.

```
zip :: [a] → [b] → [(a,b)]
```

For example:

```
> zip ['a', 'b', 'c'] [1,2,3,4]  
[('a',1), ('b',2), ('c',3)]
```

Using `zip` we can define a function returns the list of all pairs of adjacent elements from a list:

```
pairs :: [a] → [(a,a)]  
pairs xs = zip xs (tail xs)
```

For example:

```
> pairs [1,2,3,4]  
[(1,2), (2,3), (3,4)]
```

Using pairs we can define a function that decides if the elements in a list are sorted:

```
sorted :: Ord a => [a] -> Bool
sorted xs = and [x ≤ y | (x,y) ← pairs xs]
```

For example:

```
> sorted [1,2,3,4]
True

> sorted [1,3,2,4]
False
```

Using `zip` we can define a function that returns the list of all positions of a value in a list:

```
positions :: Eq a => a -> [a] -> [Int]
positions x xs =
  [i | (x',i) <- zip xs [0..], x == x']
```

For example:

```
> positions 0 [1,0,0,1,0,1,1,0]
[1,2,4,7]
```



# String Comprehensions

A string is a sequence of characters enclosed in double quotes. Internally, however, strings are represented as lists of characters.

```
"abc" :: String
```

Means [' a' , ' b' , ' c' ] :: [Char].

Because strings are just special kinds of lists, any polymorphic function that operates on lists can also be applied to strings. For example:

```
> length "abcde"
```

```
5
```

```
> take 3 "abcde"
```

```
"abc"
```

```
> zip "abc" [1,2,3,4]
```

```
[('a',1),('b',2),('c',3)]
```

Similarly, list comprehensions can also be used to define functions on strings, such counting how many times a character occurs in a string:

```
count :: Char → String → Int
count x xs = length [x' | x' ← xs, x == x']
```

For example:

```
> count 's' "Mississippi"
4
```

# Exercises

- (1) A triple  $(x,y,z)$  of positive integers is called pythagorean if  $x^2 + y^2 = z^2$ . Using a list comprehension, define a function

```
pyths :: Int → [(Int,Int,Int)]
```

that maps an integer  $n$  to all such triples with components in  $[1..n]$ . For example:

```
> pyths 5  
[(3,4,5), (4,3,5)]
```

(2) A positive integer is perfect if it equals the sum of all of its factors, excluding the number itself. Using a list comprehension, define a function

```
perfects :: Int → [Int]
```

that returns the list of all perfect numbers up to a given limit. For example:

```
> perfects 500  
[6, 28, 496]
```

- (3) The scalar product of two lists of integers  $xs$  and  $ys$  of length  $n$  is give by the sum of the products of the corresponding integers:

$$\sum_{i=0}^{n-1} (xs_i * ys_i)$$

Using a list comprehension, define a function that returns the scalar product of two lists.